

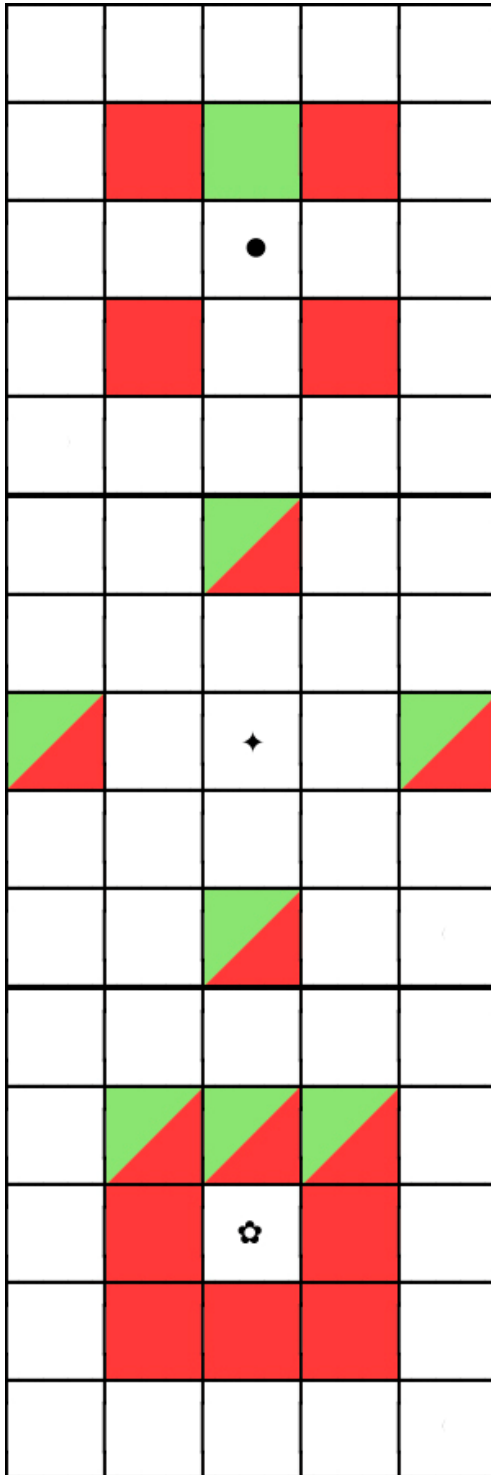
MOVEMENT RULES AND INPUT FORMAT

MOVEMENT INPUT FORMAT:

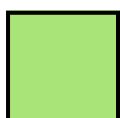
[OriginColumnLetter] [WhiteSpace] [OriginRowNumber] [WhiteSpace] [DestinationColumnLetter] [WhiteSpace] [DestinationRowNumber]

INTERCHANGE INPUT FORMAT:

[DestinationColumnLetter] [WhiteSpace] [DestinationRowNumber]



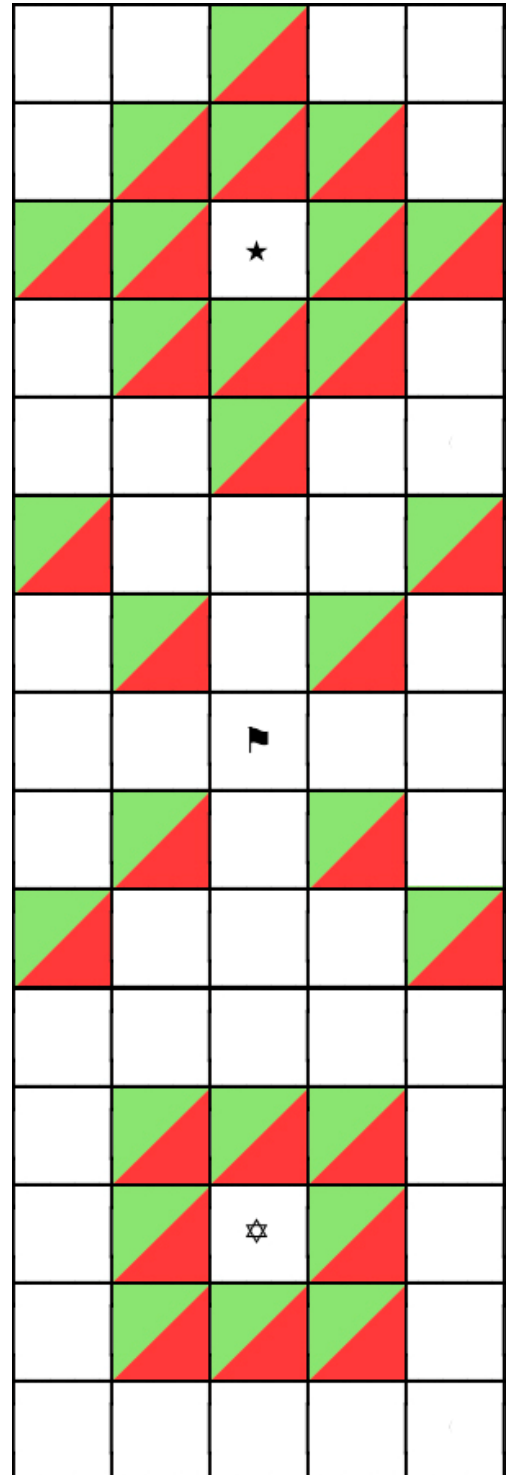
SPECIAL ABILITY: The Humblest Madafacka is able to **explode**, killing all pieces around him, friends or foes.



= MOVEMENT / INTERCHANGE



= ATTACK MOVE / EXPLOSION



SPECIAL ABILITY: The Jew is able to **interchange** his position by other pieces', friends or foes.